

# What To Expect At Ski Areas This Season

## Know Before You Go!

The health and safety of our guests, employees and communities, is what we value most. North Carolina Ski Areas Association wants everyone to have a day on the slopes worth repeating, and this season we ask that you “Know Before You Go.” Here, you’ll find tips and ideas of what you might encounter at North Carolina ski areas this season.

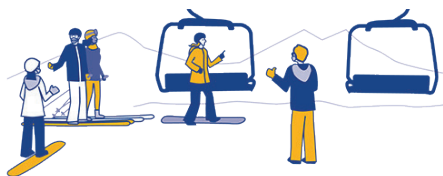


# SKI WELL. BE WELL.

## ❄️ OUTDOOR

This season, outdoor operations will look much like they did prior to the pandemic.

- Chairlifts will most likely be loaded to capacity
- Unrelated parties will be able to ride the lift together
- Some enclosed carriers like gondolas and trams may have capacity restrictions
- Masks will most likely be optional outside
- You can expect standard organization of lift lines
- Please wear a mask if you are high-risk or if you feel uncomfortable



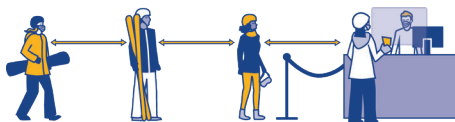
## ❄️ INDOOR

This season, indoor operations will vary depending on the ski area.

- Ski areas will follow all state and local public health regulations; in some cases, ski areas may have stricter protocols in place
- Protocols are subject to change throughout the season
- Please follow all signage and requirements

### MASKS

Ski areas may ask guests to wear masks indoors and masks may be required for children who are too young to be vaccinated. If you wear a mask, make sure it is two layers of fabric and fits over your nose and mouth.



## VACCINATIONS

Ski areas will follow state and/or federal guidelines for employee vaccinations or testing. Some ski areas may require proof of vaccination for certain parts of their operation. Be sure to check your ski area's website or call ahead so you are prepared.

## ❄️ PRO TIPS

- **KNOW BEFORE YOU GO.** Staying informed and being flexible are key this season!
- Keep a mask in your pocket - you'll always be prepared if you need one. Throw a mask in your kid's pocket, too!
- Carry proof of vaccination in case a business, event or venue requires it.

